Math-duel

Games to train number, addition and number buddies.

Print two sets per deck of the cards. Cut them out before you can play. For higher durability, please laminate

- Choose four cards to be in front of the players
- > The students stand or sit opposite each other. They put their hands in front of them on the table.
- > It is also possible to play the game lying on their stomachs with the cards lying slightly in front of the players, who in this way have to lift their upper body and arms to reach the cards.

Variants

Number perception	Use the cards with dots.	The announcer says a number	r between 0-9 and the players put
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their hand on the card with the corresponding number of dots.

Number buddies Use the cards with dots, or the numbers 0-10. Choose which number you should start from.

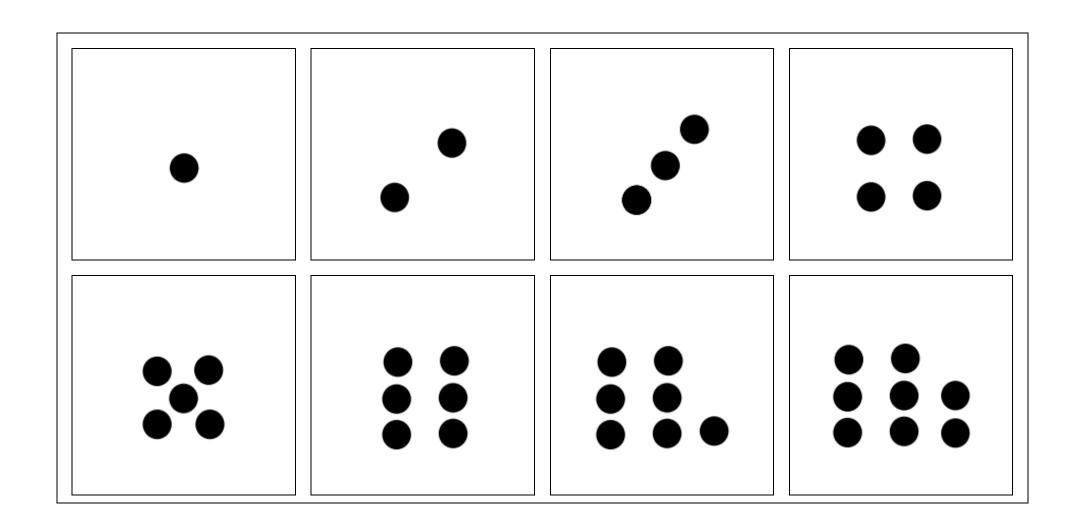
For example, 10 to train 10 friends. If the announcer says "3", players must place their hand

on the card with "7".

Plus Use the cards with expressions, type "2+3". The announcer says a sum and the players put

their hand on the correct expression.

Take turns being the announcer and player.



10 1+1 1+2 1+3 1+4 1+5 1+6 1+7 1+8 1+9 2+1 2+2 2+3 2+4 2+5 2+6 2+7 2+8 3+1 3+2 3+3 3+4 3+5 3+6 3+7 4+1 4+2 4+3 4+4

4+5 4+6 5+1 5+2 5+3 | 5+4 | 5+5 | 6+1

6+2 6+3 6+4 7+1 7+2 | 7+3 | 8+2 | 8+2 | 9+1